



# JOIN OUR TEAM!

## Are you...

Interested in municipal government and public service?

A self-starter who likes to keep busy with a variety of assignments?

Well written with solid communication skills?

### NOW RECRUITING FOR:

# **Deputy City Engineer**

Apply by 3pm, Friday, June 5, 2020

#### SALARY

\$3,372.71-\$4,304.67 Bi-Weekly

#### PRIMARY RESPONSIBILITIES

In coordination with the City Engineer, the **Deputy City Engineer** exercises full responsibility for planning, organizing, and directing work activities within the Engineering Department. Under general direction, the Deputy City Engineer plans, supervises, evaluates and participates in professional and technical civil engineering work in the design, investigation, inspection, and construction of street, storm drainage facilities, sanitary sewer facilities, parks, park irrigation systems, water production and distribution facilities, buildings, and other projects; ensures safe work practices, work quality and accuracy; maintains appropriate work records; and serves as a technical resource for assigned work staff.

#### QUALIFICATIONS

<u>Experience/Education:</u> Four (4) years of increasingly responsible Civil Engineering experience, including two (2) years at a supervisory level, and a Bachelor's degree in Civil Engineering.

<u>Licenses:</u> Valid Class C California Drivers License and possession of a valid certificate if registration as a Civil Engineer, issued by the California State Board of Registration for Civil and Professional Engineers. For all Civil Engineers registered after 1982, a Land Surveyor Certificate is desirable.

#### EXAMINATION PROCESS

Only those applicants who meet the qualification standards of this position by the application filing deadline will be allowed to participate in the examination process. Examination scores determine standing on Civil Service eligibility lists. The City Manager, upon recommendation of the department head, will make the final selection and appointment from the established eligibility list.

The examination process may consist of the following parts: *Application Package Review*: Qualifying Only; *Oral Interview*: 100% Weight Value. Candidates must earn a score of 70% or higher to be considered for the eligibility list.

Applicants who require special examination accommodations due to a disability should contact the Human Resources Department five (5) business days prior to any scheduled examination at (559) 661-5401.

Applicants may be eligible for Veteran's Preference Points (5 points) and should attach a DD214 to their employment application for consideration of this preference.

learn more

madera.gov/apply

# The City of **MADERA**

# COMPENSATION & BENEFITS



#### LIFE INSURANCE

The City provides a \$25,000 life and accidental death and dismemberment policy along with \$5,000 dependent life. The employee may purchase additional supplemental life insurance for him/herself, spouse and/or dependents.

#### **MEDICARE**

The City contributes an amount equal to 1.45% of the employee's salary; the employee also contributes 1.45%.

#### LONG TERM DISABILITY

This city paid benefit provides up to 2/3-income protection.

#### **BILINGUAL INCENTIVE**

English/Spanish for qualifying individuals and positions after passing annual bilingual test.

#### DEFERRED COMPENSATION

The City offers a paid/vested contribution of 4.2% of base pay to one of two 457 plans offered to the employee. In addition, the employee may also contribute, though not required.

#### **EDUCATION INCENTIVE**

Mid Management employees will receive a 5% incentive for an approved Master's Degree OR 7% incentive for an approved Doctoral Degree. Incentives are calculated on base pay.



#### SALARY

Compensation and benefits for the Deputy City Engineer position are defined in the Memorandum of Understanding between the City and the Mid Management Bargaining Unit, as well as the City's Personnel Rules. The City's payroll is on a bi-weekly schedule, with 26 paychecks per year. The bi-weekly steps within the salary range for Deputy City Engineer are shown below.

| Step A | \$3,372.71 |  |
|--------|------------|--|
| Step B | \$3,541.52 |  |
| Step C | \$3,718.32 |  |
| Step D | \$3,904.61 | The state of the s |
| Step E | \$4,099.40 | The state of the s |
| Step F | \$4,304.67 |  |

#### RETIREMENT

The City participates in the CalPERS defined benefit retirement system. Retirement formulas and contributions are as follows. The terms "Classic Member" and "New Member" are as defined by CalPERS.

Classic Members employed with the City prior to 10/20/2012

- 2.5% at 55 formula, single highest year final compensation
- Employee Contribution paid by the employee pre-tax: 2.375%%

Classic Members employed with the City on or after 10/20/2012

- 2% at 60 formula, average three year final compensation.
- Employee Contribution paid by the employee pre-tax: 2.375%

New Members employed with the City on or after 1/1/2013

- 2% at 62 formula, average three year final compensation
- Employee Contribution paid by the employee pre-tax: 6.25%

#### HEALTH INSURANCE

The City contributes a monthly amount for the employee to use to purchase health, dental and vision coverage. For medical coverage, the City contracts with Blue Shield. Dental insurance is through Ameritas and vision coverage is through Superior.

#### EMPLOYEE ASSISTANCE PROGRAM

The City of Madera offers an employee assistance program or employees and dependents that provides counseling and other services for dealing with <u>life's challenges at</u> no cost to the employee.

#### PAID LEAVE

The City of Madera offers a generous paid leave program, including paid holidays, sick leave, vacation, and administrative leave.

#### GENERAL INFORMATION

Applications may be obtained from the City's website www.madera.gov/apply or by calling the City's Human Resources Department at (559)661-5401. Applications must be submitted to the City's Human Department prior to the application deadline. Appointment will be contingent upon an extensive background check, pre-employment physical and drug screen.